

# 501/CRICKET/701 PLAYOFF

Round Robin: Play first 3 games

All 8 Players play each game

501: 2 players per score. Cricket: 4 players per score (stacked)



vs		Board #
League: Super Vegas	Bracket:	Time:

HOME TEAM	GAME NUMBERS					
	1 501	2 501	3 Cricket	4 Cricket	5 701	
Player 1	1A*	*	*	*	*	
Player 2	1B		**	**		
Player 3	3A**	**	***	***	**	
Player 4	3B		****	****		

TOTAL WINS

SCORING: Please review sheet for accuracy and wrong scores before turning in. Cheating results in expulsion from Tournament. Circle the GAME NUMBER of team that wins. **Scoresheets must be filled out completely.**

AWAY TEAM	GAME NUMBERS					
	1 501	2 501	3 Cricket	4 Cricket	5 701	
Player 1	2A*	*	*	*	*	
Player 2	2B		**	**		
Player 3	4A**	**	***	***	**	
Player 4	4B		****	****		

Signature verifies the total

Home Team Signature \_\_\_\_\_

Away Team Signature \_\_\_\_\_

DIDDLE for HOME or AWAY.

Fill in all of the required information on the Scoresheet first, then both captains proceed to the board for set-up. Enter the names on the machine in the same order as written on the scoresheet.

**The Shooting order you select remains the same for all games in this match.**

**Games 1 & 2 are 501** open in/open out with a 50 point bullseye (2 players per score with all 8 players playing each game).

Players 1 & 2 will be partners on the same score (player 1 starts), and players 3 & 4 will be partners on the same score (player 3 starts). After the first game, losers start the next game on position #1 (\*).

(\*)=starting board position 1 or 2

(\*\*)=starting board position 3 or 4

**Games 3 is Cricket** with a 25/50 point bullseye (4 players per score). Shooting order is Player 1-2-3-4 (stacked).

**The loser of game 2 will start game 3.**

**Exit out of League mode after game 3.**

Freeze Rule & Round limits in effect.

At the end of each game, you must record all Players PPD & MPR Averages displayed on the dart machine.

Circle the Game Number of team that wins.

Scoresheets must be filled out completely.

**GOOD LUCK \* GOOD DARTS \* GAME ON**

# 501/CRICKET/701 PLAYOFF

Double Elimination: Race to 3 wins

All 8 Players play each game

501/701: 2 players per score. Cricket: 4 players per score (stacked)



vs		Board #
League: Super Vegas	Bracket:	Time:

DIDDLE for HOME or AWAY.

Fill in all of the required information on the Scoresheet first, then both captains proceed to the board for set-up. Enter the names on the machine in the same order as written on the scoresheet.

**The Shooting order you select remains the same for all games in this match.**

**Games 1 & 2 are 501** open in/open out with a 50 point bullseye (2 players per score with all 8 players playing each game).

Players 1 & 2 will be partners on the same score (player 1 starts), and players 3 & 4 will be partners on the same score (player 3 starts).

After the first game, losers start the next game on position #1 (\*).

(\*)=starting board position 1 or 2

(\*\*)=starting board position 3 or 4

**Games 3 & 4 are Cricket** with a 25/50 point bullseye (4 players per score). Shooting order is Player 1-2-3-4 (stacked).

**The Tiebreaker** (if needed) will be Team 701 open in/open out with a 50 point bullseye.

**The loser of game 4 will start game 5.**

**Exit out of League mode after one team wins 3 games.**

Freeze Rule & Round limits in effect.

At the end of each game, you must record all Players PPD & MPR Averages displayed on the dart machine.

Circle the Game Number of team that wins. Scoresheets must be filled out completely.

**GOOD LUCK \* GOOD DARTS \* GAME ON**

HOME TEAM	GAME NUMBERS					
	1 501	2 501	3 Cricket	4 Cricket	5 701	
Player 1	1A*	*	*	*	*	T O T A L  W I N S
Player 2	1B		**	**		
Player 3	3A**	**	***	***	**	
Player 4	3B		****	****		

SCORING: Please review sheet for accuracy and wrong scores before turning in. Cheating results in expulsion from Tournament.

Circle the GAME NUMBER of team that wins. **Scoresheets must be filled out completely.**

AWAY TEAM	GAME NUMBERS					
	1 501	2 501	3 Cricket	4 Cricket	5 701	
Player 1	2A*	*	*	*	*	T O T A L  W I N S
Player 2	2B		**	**		
Player 3	4A**	**	***	***	**	
Player 4	4B		****	****		

Signature verifies the total

Home Team Signature \_\_\_\_\_

Away Team Signature \_\_\_\_\_